



Year:	Autumn 1:	Autumn 2:	Spring 1:	Spring 2:	Summer 1:	Summer 2:
FS	ABC's- Agility & Gymnastics-	ABC's- Balance &	ABC's- Coordination &	ABC's- small/invasion	ABC's- striking/netball:	ABC's- games:
	Agility:	Gymnastics- Balance:	Dance- Coordination:	games:	Explore basic skills,	Explore basic skills, actions, ideas
	Children use their bodies to roll,	Children use their bodies to roll,	Dance activities- using	Developing their skills and	actions, ideas with	with increasing understanding of how
	travel, jump, make sequences	travel, jump, make sequences	different types of music	understanding of	increasing understanding	these are implemented in
	and show they can use their bodies to balance.  and show they can use their bodies to balance.	and coordinating	fundamentals used in	of how these are implemented in	competitive situations- attacking, fielding and defending.	
		bodies to balance.	movements, moving their	striking/ fielding and	competitive situations-	neiding and defending.
	Focus on climbing safely- during	Focus on climbing safely- during	bodies in different ways in	invasion type games.	attacking, fielding and	-Can they throw accurately
	pe sessions using equipment,	pe sessions using equipment,	time to the music e.g	Gameplay developing their	defending.	underarm?
	climbing boxes coma benches	climbing boxes coma benches	walking/marching, skipping.	knowledge of competitive	-Can they throw accurately	-Can they roll a piece of equipment to
	warm up games- understanding	warm up games- understanding		situations.		a given target?
	why it is important to warm up	why it is important to warm up	Dance activities- focus on		underarm?	-Can they hit a ball with a large bat?
	before exercise, focus on following rules, staying safe etc.	before exercise, focus on following rules, staying safe etc.	moving their bodies to create actions.	Dance activities- using	-Can they roll a piece of	-Can they move and stop safely?
				different types of music	equipment to a given	-Can they catch with both hands
				and coordinating	target? -Can they hit a ball with a	when thrown by an adult? -Can they throw in different ways?
	Balances, stretches and curls: can the children create and hold	Balances, stretches and curls: can the children create and hold a	Dance activities- moving	movements, moving their	large bat?	-Can they throw in different ways? -Can they kick a ball?
	a balance/ stretch/ curl for three	balance/ stretch/ curl for three	bodies in different ways to	bodies in different ways in	-Can they move and stop	-can they kick a bail:
	seconds? Work with a partner to	seconds? Work with a partner to	represent different	time to the music e.g	safely?	Feel heartbeat/ pulse before and
	copy different moves and then	ppy different moves and then copy different moves and then	objects/creatures/using	walking/marching, skipping.	-Can they catch with both	after warmup games and after when
	create 'paired movements'		bodies to move to different	J	hands when thrown by an adult?	they have rested. talk about what
	Rolls: how many different roles can we think of? Forward rolls, pencil rolls etc.	Rolls: how many different roles can we think of? Forward rolls, pencil rolls etc.	types of music.			they notice and why this occurs.
			types of music.	moving their bodies to	-Can they throw in	Sports Day Practice:
			-Can they move their body	create actions.	different ways?	Can they move in different ways
			to music?	- moving bodies in different	-Can they kick a ball?	safely around others?
	Children to try different roles	Children to try different roles	-Can they skip in time to	ways to represent different	Feel heartbeat/ pulse	Can they negotiate space at different
	Children to try different roles across a mat.	across a mat.	music?	objects/creatures/using	before and after warmup	speeds safely when playing games
			-Can they copy	bodies to move to different	games and after when	and racing with other children,
	Combining and performing skills	Combining and performing skills	movements?	types of music.	they have rested. talk	adjusting speed or changing direction
	together. bulls and equipment	together. bulls and equipment	-Can they move their body	-Can they move their body	about what they notice	to avoid obstacles.
	used to further their balance and	used to further their balance and	to represent thought o	to music?	and why this occurs.	Health & Fitness:
	coordination. Working in pairs	coordination. Working in pairs	Games man down manr	-Can they skip in time to		children talk about growing and what
	[paired movements closed	[paired movements closed		music?		we need to make us healthy- people
	bracket and individually to	bracket and individually to create	feeling?	-Can they copy		who help us.
	create sequences to be shown and performed as a class.	sequences to be shown and performed as a class.		movements?		
	and performed as a class.	periorified as a class.		-Can they move their body		
	Yoga used to relax, encourage	Yoga used to relax, encourage		T		
	mindfulness and stretching.	mindfulness and stretching.		to represent thought or		
				feelings?		





## γ1 ABC's- Agility & Gymnastics-Agility:

Warm up gamesunderstanding why it is important to warm up before exercise, focus on following rules, staying safe etc.

- -Copy and remember actions.
- -Travel in a variety of ways with and without a partner.
- -Balance on front and back with and without a partner.
- -Explore dish shapes with arms and legs off the floor and develop control in different rolls.
- -Use equipment safely, mounting and dismounting safely.
- -Yoga used to relax, encourage mindfulness and stretching.

# ABC's- Balance & Gymnastics- Balance:

Warm up gamesunderstanding why it is important to warm up before exercise, focus on following rules, staying safe etc.

- -Copy and remember actions.
- -Travel in a variety of ways with and without a partner.
- -Balance on front and back with and without a partner.
- -Explore dish shapes with arms and legs off the floor and develop control in different rolls.
- -Use equipment safely, mounting and dismounting safely.
- -Yoga used to relax, encourage mindfulness and stretching.

# ABC's- Coordination & Dance- Coordination:

Coordinated dance sequences demonstrating their ability to follow instructions, move in time with the music and sequence.

Children explore creating sequences to music.

- -Can they move to music? -Can they copy dance moves?
- -Can they perform some dance moves?
- -Can they make up a short dance?
- -Can they move around the space safely?

# ABC's- small/invasion games:

- -Throw underarm successfully with some awareness of space, others and targets.
- -Work in pairs of small groups performing throwing and catching skills, games used to reinforce learning e.g beat the clock, gateways, hoopla ball.
- -Children is basic throwing and hitting skills underarm (introducing overarm) to strike a variety of equipment e.g medium sized ball balloons bean bags. Catching skills are practised.

#### **Dance- Coordination:**

- -Maypole dancing
  -Coordinated dance sequences
  demonstrating their ability to
  follow instructions, move in
  time with the music and
  sequence.
- Children explore creating sequences to music.
- -Can they move to music?
  -Can they copy dance moves?
  -Can they perform some dance moves?
- -Can they make up a short dance?
- -Can they move around the space safely?

# ABC's- striking/netball:

- -Throw underarm successfully with some awareness of space, others and targets.
- -Work in pairs of small groups performing throwing and catching skills, games used to reinforce learning e.g beat the clock, gateways, hoopla ball.
- -Children is basic throwing and hitting skills underarm (introducing overarm) to strike a variety of equipment e.g medium sized ball balloons bean bags. Catching skills are practised.
- Children should be aware of how they stand, body positioning and be able to explain and describe the correct positions for catching and throwing both under and over arm. -Basic use of tactics to play games to outwit their opponents and describe simple skills and tactics - A range of striking equipment used to practise hitting a variety of equipment e.g hand and balloon, racket and bean
- bags.
  -Children to show a basic ability to strike.
- -Progression to strike with knowledge and understanding of space, target and team play.

#### ABC's- games:

- -Throw underarm successfully with some awareness of space, others and targets.
- -Work in pairs of small groups performing throwing and catching skills, games used to reinforce learning e.g beat the clock, gateways, hoopla ball. -Children is basic throwing and hitting skills underarm (introducing overarm) to strike a variety of equipment e.g medium sized ball balloons bean bags. Catching skills are practised.
- Children should be aware of how they stand, body positioning and be able to explain and describe the correct positions for catching and throwing both under and over arm.
- -Basic use of tactics to play games to outwit their opponents and describe simple skills and tactics
- A range of striking equipment used to practise hitting a variety of equipment e.g hand and balloon, racket and bean bags.
- -Children to show a basic ability to strike.
- -Progression to strike with knowledge and understanding of space, target and team play.

Sports Day Practice: Children develop running and throwing skills through racing and sports day practise. Children encouraged to design their own races, individually, as a group and then as a class to design their class race. Races should encompass a range of skills.

Health & Fitness: Feel heartbeat/ pulse before and after warmup games and again after pe when they have rested. talk about what they notice and why this occurs.

Children develop their knowledge of the foods they need for a balanced diet, food groups and why we need a certain food groups in our daily diet.





## γ2 ABC's- Agility & Gymnastics-Agility:

- -Perform basic sequences to show different roles and jumps. Work with a partner to perform and teach sequences to perform together.
- -Develop strength to demonstrate control when holding arms and feet off the floor to balance.
- -To demonstrate their ability to explore and perform balances, jumps and turns in the air and landing safely e.g star jump.
  -Perform gymnastic sequence with a balance, a travelling action, a jump and a roll.

# ABC's- Balance & Gymnastics- Balance:

- -Perform basic sequences to show different roles and jumps. Work with a partner to perform and teach sequences to perform together.
- -Develop strength to demonstrate control when holding arms and feet off the floor to balance.
- -To demonstrate their ability to explore and perform balances, jumps and turns in the air and landing safely e.g star jump.
  -Perform gymnastic sequence with a balance, a travelling action, a jump and a roll.

# ABC's- Coordination & Dance- Coordination:

Children responding imaginatively to the different scenes and characters in the song.

Children work in groups to create their own imaginative sequences of movements and short dances.

Use own ideas to create dance sequence.
Move with rhythm unvarying speed.
Interact with a partner (e.g holding hands, Swapping places, meeting and parting).

# ABC's- small/invasion games:

Developing their basic skills and understanding of the fundamentals used in striking/ fielding and invasion type games. explore basic skills, actions, ideas with increasing understanding of how these are implemented in competitive situations-attacking, fielding and defending.

# Dance- Coordination: Children responding imaginatively to the different scenes and characters in the song.

Children work in groups to create their own imaginative sequences of movements and short dances.
Use own ideas to create dance sequence.
Move with rhythm unvarying speed.
Interact with a partner (e.g holding hands, Swapping places, meeting and parting).

# ABC's- striking/netball:

Developing their basic skills and understanding of the fundamentals used in striking/ fielding and invasion type games. explore basic skills, actions, ideas with increasing understanding of how these are implemented in competitive situations-attacking, fielding and defending.

-Can they throw understanding

- -Can they throw underarm and overall with increasing accuracy to a partner and towards and at targets?
  -Can they roll a piece of equipment to or through a target with consistency?
  -Can they hit a ball with a bat of varying sizes and shape?
- -Can they move and stop safely and negotiate areas using tactics to win games? -Can they catch with both hands and with one hand? Strong and weak hand? -Can they kick in different ways? Can they kick to a partner? Dribble a ball and pass to a target or a partner? Can they show basic understanding for team sports and competitive situations? Can they adapt how they

play to differing situations?

#### ABC's-games:

Developing their basic skills and understanding of the fundamentals used in striking/ fielding and invasion type games.

explore basic skills, actions, ideas with increasing understanding of how these are implemented in competitive situations- attacking, fielding and defending.

Children develop their running and throwing skills through racing and sports day practice. children are encouraged to design their own races, individually, as a group and then as a class to design their class race. Races should encompass a range of skills.

#### **Health and fitness:**

Feel heartbeat/ pulse before and after warmup games and again after pe when they have rested. Talk about what they notice and why this occurs.

Children develop their knowledge of the foods they need for a balanced diet, food groups and why we need a certain food groups in our daily diet.

Knowledge of all aspects of life, not just food but sleep rust water etc and its impact.





# Y3 Tag Rugby:

Choose and combine techniques in game situations (running, throwing, catching, passing, jumping and kicking).

Apply basic principles of attacking and defending to a range of sports.

### **Gymnastics:**

Perform a gymnastic sequence with clear changes of speed, different balances with different ways of travelling. Work with a partner to create a sequence. challenge balance and use of core strength by exploring and developing use of upper body strength taking weight on hands and feet. explore leaping forward in stag jump, taking off from 1 foot and landing on the other. Develop control in rolling actions on the floor cover off and along apparatus or in time with a partner.

# Hockey:

Choose and combine techniques in game situations (running, throwing, catching, passing, jumping and kicking).

Apply basic principles of attacking and defending to a range of sports.

### Netball/Basketball:

Choose and combine techniques in game situations (running, throwing, catching, passing, jumping and kicking).

Apply basic principles of attacking and defending to a range of sports.

### **Table Tennis:**

Choose and combine techniques in game situations (running, throwing, catching, passing, jumping and kicking).

Apply basic principles of attacking and defending to a range of sports.

#### Football:

Choose and combine techniques in game situations (running, throwing, catching, passing, jumping and kicking).

Apply basic principles of attacking and defending to a range of sports.

#### Dance:

Create a dance phrase with a partner and in a small group. Move in time with music. Perform dance to an audience showing confidence. Demonstrate use of spacelevels comma directions comma pathways and body shape. Demonstrate different relationships- mirroring, unison, Canon, complementary and contrasting.

#### Cricket:

Choose and combine techniques in game situations (running, throwing, catching, passing, jumping and kicking).

Apply basic principles of attacking and defending to a range of sports.

#### Athletics:

Beginning to run at speeds appropriate for the distance.

-Can perform a standing and running long jump. Introduced triple jump.

-Performs a variety of throws with different equipment, javelin (foam and howler), But, discus, seated chest pass.

#### Tennis:

Choose and combine techniques in game situations (running, throwing, catching, passing, jumping and kicking).

Apply basic principles of attacking and defending to a range of sports.

### **Sports Day Practice:**

Children develop their running and throwing skills through racing and sports day practice. children are encouraged to design their own races, individually, as a group and then as a class to design their class race. Races should encompass a range of skills.



Football:

kicking).



## Y4 Tag Rugby:

Choose and combine techniques in game situations (running, throwing, catching com passing, jumping and kicking).

work well as a team in competitive games.
Self-analyse game situations and begin to lead groups/teams.

#### **Gymnastics:**

Basic sequences to show different roles and jumps. -work with a partner to perform and teach sequences to perform together.

- -develop strength to demonstrate control when holding arms and feet off the floor to balance.
- -To demonstrates their ability to explore and perform balances, jumps and turns in the air and landing safely eg star jump. -Perform gymnastic
- -Perform gymnastic sequence with the balance, a travelling action, a jump and A roll.

# Hockey:

Choose and combine techniques in game situations (running, throwing, catching com passing, jumping and kicking).

work well as a team in competitive games.
Self-analyse game situations and begin to lead groups/teams.

### **Table Tennis:**

Choose and combine techniques in game situations (running, throwing, catching com passing, jumping and kicking).

work well as a team in competitive games. Self-analyse game situations and begin to lead groups/ teams.

### Netball/Basketball:

Choose and combine techniques in game situations (running, throwing, catching com passing, jumping and kicking).

work well as a team in competitive games. Self-analyse game situations and begin to lead groups/ teams.

## Dance:

groups/ teams.

Remember and repeat a dance phrase with improved clarity and accuracy.
Link phrases to music.

Show coordination, control and strength.
Show focus, projection and musicality.
Demonstrate different dance actions- travel cover turn, gesture, jump and stillness.
Demonstrate dynamic qualities- speed, energy and continuity.

#### Cricket:

Choose and combine techniques in game situations (running, throwing, catching com passing, jumping and kicking).

Choose and combine techniques in game situations (running, throwing, catching com passing, jumping and kicking).

Athletics:
Develop running

work well as a team in competitive games.
Self-analyse game situations and begin to lead

work well as a team in competitive games.
Self-analyse game situations and begin to lead groups/ teams.

techniques and confidence.
Can perform a standing and running jump with accuracy.
Developing triple jump skills and further developing accuracy in throwing using equipment

## Swimming:

safely.

See Y4 Autumn 2 →

#### Tennis:

- -Choose and combine techniques in game situations (running, throwing, catching com passing, jumping and kicking).
- -Work well as a team in competitive games.
- -Self-analyse game situations and begin to lead groups/ teams.

## Sports Day Practice:

Children develop their running and throwing skills through racing and sports day practice. children are encouraged to design their own races, individually, as a group and then as a class to design their class race. Races should encompass a range of skills.

#### Swimming:

- -Float both with and without the use of aids.
- -Blow bubbles in the water consistently
- -Move around the pool independently with and without aids.
- -Understand how to achieve a streamlined body position.
- -push and glide front and back.
  -submerge to pick an object off
- the bottom of the pool. -tread water
- -Swim two strokes with a controlled and an efficient technique over 25m.
- -perform a sculling action.
- -understand how to perform basic life saving techniques such as shout and rescue.





γ5 Tag Rugby:

Field, defend and attack tactically by anticipating the direction of play.

Use the skills e.g of throwing and catching to gain points in competitive games.

Be able to extend and add to games ideas to increase or decrease the challenge.

#### **Gymnastics:**

create complex and well executed sequences that include a range of movements- travelling, balances, swinging, bending, stretching, twisting, gestures, linking shapes.

- -Perform balances with control, showing good body tension.
- -Mirror and match a partner's balance.
- -Travel in different pathways on the floor and using apparatus, explore different entry and exit points other than travelling in a straight line on apparatus.
- -Make symmetrical and asymmetrical shapes in the air.
- -Explore different starting and finishing points when rolling.

Hockey:

Field, defend and attack tactically by anticipating the direction of play.

Use the skills e.g of throwing and catching to gain points in competitive games.

Be able to extend and add to games ideas to increase or decrease the challenge.

#### Netball/Basketball:

Field, defend and attack tactically by anticipating the direction of play.

Use the skills e.g of throwing and catching to gain points in competitive games.

Be able to extend and add to games ideas to increase or decrease the challenge.

#### **Table Tennis:**

Field, defend and attack tactically by anticipating the direction of play.

Use the skills e.g of throwing and catching to gain points in competitive games.

Be able to extend and add to games ideas to increase or decrease the challenge.

#### Football:

Field, defend and attack tactically by anticipating the direction of play.

Use the skills e.g of throwing and catching to gain points in competitive games.

Be able to extend and add to games ideas to increase or decrease the challenge.

#### Dance:

Simple motifs and movement patterns to structure their own dance phrases on own, with partner and small groups.

Perform dance to an audience showing confidence and clarity of actions.

Show coordination, control, alignment, flow of energy and strength.

Show focus cover projection, sense and style of musicality.

Demonstrate use of spacelevels, direction, pathways, size and body shape.

#### Cricket:

Field, defend and attack tactically by anticipating the direction of play.

Use the skills e.g of throwing and catching to gain points in competitive games.

Be able to extend and add to games ideas to increase or decrease the challenge.

#### Athletics:

Develop running techniques and confidence.

Can perform a running jump with components.

Develop accuracy in throwing using equipment safely.

Begin to record players performances.

#### Tennis:

Field, defend and attack tactically by anticipating the direction of play.

Use the skills e.g of throwing and catching to gain points in competitive games.

Be able to extend and add to games ideas to increase or decrease the challenge.

### **Sports Day Practice:**

Children develop their running and throwing skills through racing and sports day practice. children are encouraged to design their own races, individually, as a group and then as a class to design their class race. Races should encompass a range of skills.





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Y6	Tag Rugby:	Hockey:	Netball/Basketball:	Football:	Cricket:	Tennis:
	Choose the most appropriate	Choose the most appropriate	Choose the most	Choose the most	Choose the most	Choose the most appropriate
	tactics for a game.	tactics for a game.	appropriate tactics for a	appropriate tactics for a	appropriate tactics for a	tactics for a game.
			game.	game.	game.	
	Lead others and act as a	Lead others and act as a				Lead others and act as a
	respectful team member.	respectful team member.	Lead others and act as a	Lead others and act as a	Lead others and act as a	respectful team member.
			respectful team member.	respectful team member.	respectful team	
	Gymnastics:				member.	
	Create a longer more		Table Tennis:	Dance:		
	complex sequence of up to		Choose the most	Remember and repeat a	Athletics:	Sports Day Practice:
	10 elements.			more challenging dance	Develop running	Children develop their running
	explore and develop control		appropriate tactics for a	phrase with improved	techniques and	and throwing skills through
	in taking some/ all of the		game.	fluency.	confidence.	racing and sports day practice.
	partners weight using			ildelicy.	confidence.	children are encouraged to
	counterbalance and counter		Lead others and act as a	Work imaginatively on their	Can perform a running	design their own races,
	tension.		respectful team member.		jump with components	individually, as a group and then
	Perform a range of acrobatic			own, with a partner and in	, , ,	as a class to design their class
	balances with a partner on			a group to compose motifs	accurately.	race. Races should encompass a
	the floor and on different			and structure simple dances.	dovoloning accuracy in	range of skills.
	levels on apparatus.			dances.	developing accuracy in	
	Travel in time with a partner,			Danie and the demands	throwing user go	
	move away from and back to			Demonstrate dynamic	equipment safely.	
	a partner.			qualities- speed, energy,		
	Jump along, over and off			continuity, rhythm.	begin to record players	
	· ·				performances and	
	apparatus of varying heights			Demonstrate different	evaluate them.	
	with control in the air and on			relationships- mirroring,		
	landing.			unison, cannot,		
	Explore symmetry and			complementary and		
	asymmetry through the			contrasting, body part to		
	rolling actions.			body part and physical		
				contact.		